

Name:							Power:
Model:	Melee Skill:	Ranged Skill:	Nerve:	Agility:	Health:		
Weapon:	Type:	Range:	Attacks:	Spread:	AP:	Damage:	Traits:
Equipment:				Special Rules:			

Name:							Power:
Model:	Melee Skill:	Ranged Skill:	Nerve:	Agility:	Health:		
Weapon:	Type:	Range:	Attacks:	Spread:	AP:	Damage:	Traits:
Equipment:				Special Rules:			